

For Immediate Release:

## **Aiki Framework 0.6 Revealed as Open Clip Art Library Ascends to Version 2.7**

November 16, 2010 UTC – Aiki Framework (<http://aikiframework.org>), a web-based content management system, is built to strengthen the Open Source Community and projects that emerge from it. Each development cycle aims to offer users a more inclusive and usable experience. Aiki Framework Founder, Bassel Safadi is joined by fellow members of Fabricatorz (<http://fabricatorz.com>) to deliver the software's latest offering, Aiki Framework 0.6. With Aiki Framework 0.6, building and maintaining a scalable, dynamic website has never been easier!

Fabricatorz Founder Jon Phillips stated, "With the latest Aiki Framework Release, the Fabricatorz team continues to build upon Aiki's scalability with features to attract more developers to the platform. As a company, Fabricatorz LLC is committed to building successful websites and communities for clients internationally, as we have done from San Francisco to China to Singapore."

Along with the usual collection of bug fixes, a few key additions fill out Aiki's capabilities and warrant highlights. Language support ([http://www.aikiframework.org/wiki/Language\\_Support](http://www.aikiframework.org/wiki/Language_Support)) is now fully integrated into Aiki Framework's structure. Sites built on top of the framework can now be effectively localized anywhere in the world. A second key expansion comes in the form of Revision Control ([http://www.aikiframework.org/wiki/Revision\\_Control](http://www.aikiframework.org/wiki/Revision_Control)). Web Developers who choose Aiki Framework as their primary tool are now able to save a history of changes that are made to the sites they create. Revision control is a powerful tool that can help developers track the evolution of a site or even take them back to a previous stage of development.

Lead Aiki developer Bassel Safadi said, "Revision Control was a hotly requested feature that I'm very excited to have been able to bring to Aiki Framework. Developers now have even greater control over the progress of their sites. In the future, we will expose this feature more along with other ways of notifying Aiki developers about updates to Aiki Installations."

Never a site to remain stagnant, The Open Clip Art Library (<http://openclipart.org>), Aiki Framework's primary showcase, is also releasing it's latest Version. Open Clip Art Library 2.7 continues it's massive growth as 1,500 new registered users helped utilize and contribute over 700 unique and remixed graphics in October! A cross-section of artist's from the Community have also been kind enough to contribute towards OCAL's latest themed package: Thanksgiving 2010 (<http://www.openclipart.org/packages-thanksgiving2010>). The files can be downloaded separately or as a single archived package. Next month's holiday2010 theme (<http://www.openclipart.org/packages-holidays2010>) is currently open for contributions, and it's already promising to be filled with a wide range of Seasonal work! Users are encouraged to assist in future Open Clip Art Library Releases by contributing graphics (themed or otherwise), helping in development (join the #openclipart irc channel), and/or filing bugs and requests (<https://launchpad.net/openclipart>). Users can also contribute by filling out a freshly created Research Survey ([http://www.surveymonkey.com/s/OpenClipArt\\_survey](http://www.surveymonkey.com/s/OpenClipArt_survey)), located just under OCAL's primary navigation menu.

These projects would be fruitless without the Open Source Communities that utilize and improve them. As such, Aiki Framework Developers are calling for an increase in numbers and support! Learn how you can get involved in Aiki Framework by joining the irc channel (#aikiframework).

## **Highlights**

- \* Aiki Framework 0.6 Release
- \* Language Support & Revision Control added
- \* New Open Clip Art Library 2.7 Release
- \* 1,500+ new registered users last month
- \* Thanksgiving 2010 Clip Art Package Release
- \* Call for Aiki Framework Developers

## **For more information**

- \* <http://aikiframework.org>
- \* <http://openclipart.org>
- \* <http://fabricatorz.com>
- \* [http://en.wikipedia.org/wiki/Open\\_Clip\\_Art\\_Library](http://en.wikipedia.org/wiki/Open_Clip_Art_Library)
- \* <http://www.facebook.com/pages/Open-Clip-Art-Library/345650985985>
- \* <http://aikilab.org>

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